**Torben Ellert,** Senior Designer

Playground Games



Torben Ellert is a Senior Designer for Playground Games, one of the UK’s most pre-eminent AAA developers. Torben Joined Playground in 2017 and has worked on *Forza Horizon 4* and that game’s ambitious post-launch GAAS program.

He holds a Master’s Degree in Games as Interactive Communication, and has worked in range of Enterprise Software roles before joining the Games industry in the lawless wasteland that was the late noughties.

Torben is a dedicated tabletop- and video gamer, enjoying an eclectic blend of games from  *Kerbal Space Program* to *Assassin’s Creed* and pretty much anything in the Warhammer 40.000 universe.