# “*Halo: The Master Chief Collection*” (PC)

# Fact Sheet

**Description:** The Master Chief’s epic journey covers six Halo games collected in a single integrated experience built for PC that will be available with Xbox Game Pass for PC as well as for individual sale in the Microsoft Store and on Steam. Whether you’re a long-time fan or are meeting the Master Chief for the first time, *Halo: The Master Chief Collection* (MCC) is the definitive Halo gaming experience.

Each game in the collection will release individually and will evolve and grow over time with community input.

To ensure *Halo: The Master Chief Collection* delivers the best native PC experience possible, 343 Industries is inviting the community to sign up and participate in the [Halo Insider Program](https://www.halowaypoint.com/en-us/community/halo-insider) where fans can play and provide feedback on work-in-progress content within MCC before public release.

**Availability:** Public flighting for *Halo: Reach*, the first game in the collection, is scheduled for June

**Publisher:** Xbox Game Studios

**Developer:** 343 Industries in partnership with Splash Damage and Ruffian

**Age Rating:** Rating Pending for ESRB; USK; PEGI; AU/NZ

**Platform:** Windows 10

**Pricing:**

* **Xbox Game Pass for PC** - Launched in beta on June 9 at an introductory price of $4.99 per month. It will cost $9.99 per month after the initial limited offering
* **Xbox Game Pass Ultimate** - $14.99 month
* **Individual Purchase** (*Halo: Reach*, *Halo: Combat Evolved Anniversary*, *Halo 2 Anniversary*, *Halo 3* and *Halo 4)* – $9.99
* ***Halo 3: ODST* (Campaign)** - $4.99

**Product Overview:** For the first time, the series that changed console gaming forever comes to PC with six blockbuster games in one epic experience – *Halo: The Master Chief Collection (MCC)* available with Xbox Game Pass for PC as well as for individual sale in the Microsoft Store and on Steam.

The great Halo journey begins with *Halo: Reach* – the fictional beginnings of the Master Chief’s saga – with the remaining titles following in chronological order of the story: Halo: Combat Evolved Anniversary, Halo 2 Anniversary, Halo 3, Halo 3: ODST (Campaign), and Halo 4.

*Halo: The Master Chief Collection* is being developed as a PC-native experience with an array of new features tailor-made for PC. Refined mouse and keyboard controls, remappable key bindings, text chat, support for multiple aspect ratios, customizable framerate and FOV (to the extent feasible within each title), updated UI, and a new progression system are just some of the unique additions being designed for PC gamers.

**The Halo Franchise**

Exclusively published by Xbox Game Studios and developed by 343 Industries, the Halo franchise is an award-winning collection of properties that has transcended video games and grown into a global entertainment phenomenon. Beginning with the original “Halo: Combat Evolved” (2001), the critically acclaimed and record-shattering series of games has reinvented how people think about video games and has since built a fan base of millions worldwide and inspired multiple New York Times best-selling novels, a live-action digital series, comic books, action figures, apparel and more.

**About 343 Industries**

343 Industries is the developer of the blockbuster Halo series of videogames and, as part of Xbox Game Studios, oversees the Halo franchise including games, original programming, novels, comics, licensed collectibles, apparel and more. The studio is currently developing *Halo Infinite*, while continuing to transform entertainment experiences across the Halo universe with groundbreaking projects, such as the upcoming television series in partnership with SHOWTIME and Amblin Entertainment and touring fan experience [Halo: Outpost Discovery](https://halooutpostdiscovery.com/) in partnership with Herschend Live.

**About Xbox**

Xbox is Microsoft’s premier gaming and entertainment brand created by gamers for gamers on the Xbox One, family of devices and Windows 10 PCs. Xbox delivers the best games and greatest social gaming network with Xbox Live. More information about Xbox can be found online at <http://www.xbox.com>.

**About Microsoft**

Founded in 1975, Microsoft (NASDAQ “MSFT”) is the worldwide leader in software, services and solutions that help people and businesses realize their full potential.

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**Assets**

Assets for *Halo: The Master Chief Collection*” (MCC) on PC are available on [Xbox Wire](http://news.xbox.com/media/)

**For more information (press only):**

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