# “Ori and the Blind Forest”

# Fact Sheet

# March 2016

**Title:** “Ori and the Blind Forest: Definitive Edition”

**Publisher:** Microsoft Studios

**Developers:** Moon Studios

**Genre:** Action-adventure platformer

**Platform:** Xbox One, Windows 10, Steam

**Price:**  $4.99 for owners of “Ori and the Blind Forest,” $19.99 for new purchases

**Age rating:** ESRB: E for Everyone

**Launch:** March 11, 2016 (Xbox One), TBD (Windows Store and Steam)

**Product overview:**

“Ori and the Blind Forest: Definitive Edition” is a new version of the masterfully-crafted action-adventure platformer that combines exploratory gameplay with a heart-wrenching emotional narrative. The winner of multiple prestigious awards, “Ori and the Blind Forest” takes the unforgettable experience of the original game and enhances it with new content.

The forest of Nibel is dying. After a powerful storm sets a series of devastating events in motion, Ori must journey to find courage and confront a dark nemesis to save the forest of Nibel. Winner of several prestigious awards, “Ori and the Blind Forest” tells the tale of a young orphan destined for heroics, through a visually stunning Action-Platformer crafted by Moon Studios. Featuring hand-painted artwork, meticulously animated character performance, a fully orchestrated score and dozens of new features in the Definitive Edition, “Ori and the Blind Forest” explores a deeply emotional story about love and sacrifice, and the hope that exists in us all.

**New Features**

* Packed with new and additional content: new areas, new abilities, more story sequences, multiple difficulty modes, fast travel between areas and much more!
* Discover Naru’s past in two brand new environments
* Master two powerful new abilities – Dash and Light Burst
* Find new secret areas and explore Nibel faster by teleporting between Spirit Wells

**About Moon Studios**

Moon Studios is an independent video game development studio, founded in 2010 by Thomas Mahler (former Cinematic Artist at Blizzard Entertainment) and Gennadiy Korol (former Senior Graphics Engineer at Animation Lab). The company mainly focuses on highly refined gameplay mechanics within its products and prides itself on an excessive ‘iterative polish’ process. Moon Studios is a distributed development house: All team members are spread throughout the world, allowing Moon to work with the best and most talented people in the games industry. In 2011, Moon Studios became a Microsoft First Party Developer and is now working on “Ori and the Blind Forest: Definitive Edition”, due to be released on March 11, 2016 for Xbox One and Windows 10.

**About Xbox**

Xbox is Microsoft’s premier gaming and entertainment brand created by gamers for gamers on Xbox One, Xbox 360 and Windows 10 devices. Xbox delivers the best games and greatest social gaming network with Xbox Live. More information about Xbox can be found online at <http://www.xbox.com>.

**About Microsoft**

Founded in 1975, Microsoft (Nasdaq “MSFT”) is the worldwide leader in software, services and solutions that help people and businesses realize their full potential.

**Assets**

Assets for “Ori and the Blind Forest: Definitive Edition” are available on [Xbox Wire](http://news.xbox.com/media).

**For more information, press only:**

Thierry Nguyen, Assembly, (415) 229-7662, [thierry.nguyen@assemblyinc.com](mailto:jennifer.ignacio@assemblyinc.com)

Stephen Ludlow, Assembly, (604) 648-3461, [stephen.ludlow@assemblyinc.com](mailto:stephen.ludlow@assemblyinc.com)