

**“Halo 5: Guardians”  
Xbox One X Enhanced  
Fact Sheet  
October 2017**

<b>Title:</b>	“Halo 5: Guardians”
<b>Publisher:</b>	Microsoft Studios
<b>Developer:</b>	343 Industries
<b>Format:</b>	Xbox One Family of Devices
<b>ESRB Rating:</b>	T for Teen
<b>Price<sup>1</sup>:</b>	Standard Edition: \$19.99 (USD), £14.99 (GBP), €19.99 (EUR), \$29.95 (AUD) Digital Deluxe Edition: \$49.99 (USD), £34.99 (GBP), €49.99 (EUR), \$69.95 (AUD)
<b>Availability:</b>	Nov. 7, 2017 (Xbox One X enhanced)  Oct. 27, 2015 (Worldwide except Japan) Oct. 29, 2015 (Japan)
<b>Product Overview:</b>	<p><b>Xbox One X Enhanced Overview:</b> Experience “Halo 5: Guardians” on Xbox One X, featuring breathtaking visuals with up to 4K resolution support to compliment the most ambitious campaign and multiplayer experience in franchise history, all running at 60fps on dedicated servers.</p> <p><b>“Halo 5: Guardians” Overview:</b> Built from the ground up to take advantage of the Xbox One and Xbox Live, “Halo 5: Guardians” is the latest first-person shooter of the legendary sci-fi franchise. A mysterious and unstoppable force threatens the galaxy, the Master Chief is missing, and his loyalty questioned. Experience the most dramatic Halo story to date through the eyes of the Master Chief and Blue Team, as well as Spartan Locke and Fireteam Osiris – in a 4-player cooperative epic that spans three worlds. Challenge friends and rivals in new multiplayer modes: Warzone – massive 24-player battles featuring AI enemies and allies, and Arena – pure 4-vs-4 competitive combat.</p>
<b>Features:</b>	<p><b>Up to 4K Resolution on Xbox One X:</b> “Halo 5: Guardians” has never looked better, supporting up to 4K resolution at a crisp 60fps. Join the hunt for the Master Chief or compete for glory in the competitive suite with unprecedented visual fidelity. “Halo 5: Guardians” does not support HDR.</p> <p><b>An Intense Story on a Galactic Scale:</b> Hunt the truth. Featuring epic worlds, epic battles and epic scale, “Halo 5: Guardians” riveting campaign weaves a dramatic story full of new and fan-favorite characters and enemies that will forever change the Halo universe. The Master Chief and Blue Team have gone missing, and tasked to hunt them down is the UNSC’s elite man hunter, Spartan Locke, and Fireteam Osiris. As the pursuit continues, they begin to unravel the mystery behind an unstoppable force that threatens the entire galaxy.</p>

**Your Team is Your Weapon:** Play with up to three friends through seamless drop-in/out online cooperative play on dedicated servers and experience the story through the perspective of each Spartan Fireteam, or play solo and issue unique commands to your Spartan team letting the new Fireteam AI turn them into deadly weapons on the battlefield.

**The Next Evolution of Halo Combat:** “Halo 5: Guardians” evolves Halo’s core gameplay with new and improved movement and gunplay, powerful Spartan Abilities that deepens the battlefield experience with a dynamic arsenal of new ways to engage enemies, all at a bristling fast 60fps using an overhauled Halo engine.

**Iconic Score and Immersive Audio:** With an engrossing score that embodies classic Halo themes, brand-new audio effects and dialogue that dynamically captures the changing action on the battlefield, “Halo 5: Guardians” makes every piece of music, gunfight and explosion come to life like never before.

**Arena:** Halo’s established legacy of pure, skill-based 4-vs-4 competitive combat, thrives in the Arena multiplayer mode. Featuring maps, modes, weapons, movement and combat abilities that have been fine-tuned to be perfectly balanced, Arena is designed for competitive gamers and eSports with new features, such as CSR (Competitive Skill Rating) system and spectator mode.

**Warzone:** An all-new massive multiplayer experience, Warzone is built from the ground up to take advantage of Xbox One and Xbox Live. With up to 24 players, Warzone combines the best elements of Halo into one, gigantic multiplayer mode. Featuring maps three to four times larger than any previous map in Halo, players will freely take on multiple objectives, battling against enemy players as well as AI opponents, all linked together through the Requisition System (REQ System).

**Warzone Firefight:** Introduced in the eighth post-launch content release of “Halo 5: Guardians,” Warzone Firefight is an all-new 8-player co-operative experience where Spartans team up to tackle some of the Infinity’s biggest challenges across 5 Rounds of breathless action. Each round spawns a dynamic objective, and players have 5 minutes to complete each task. As players progress through these rounds of increasing difficulty, they will raise their REQ level allowing them to call in more powerful weapons and vehicles. Once players reach the final round they will need to bring all their best combat skills to bear as players face some of their most lethal threats yet.

**Forge:** Introduced in the second post-launch content release of “Halo 5: Guardians,” Forge has been rebuilt from the ground up. Giving more power and control to the Forge community was the primary goal, and community feedback has fueled the evolution of Forge.

**Content Browser:** Introduced in the ninth post-launch content release of “Halo 5: Guardians,” the Content Browser allows Forgers to share their masterpieces for the community to discover and enjoy.

**Custom Games Browser:** Introduced in the tenth post-launch content release of “Halo 5: Guardians,” the Custom Games Browser utilizes the Content Browser to open up an entirely new way to play a nearly infinite array of game types, maps, and modes.

**Requisition (REQ) System:** The REQ System richly rewards players with REQ Points after each match in Arena or Warzone. Redeem REQ Points to unlock weapons, armor, skins, assassination animations and more. In Warzone, use the REQ System to call in weapons and vehicles to turn the tide of battle.

**Extensive Multiplayer Content:** “Halo 5: Guardians” features the most multiplayer content in any Halo game, with [more than 11 releases of content](#) since launch that included new features, new community created maps, a constant rotation of multiplayer game modes and a huge variety of unique armor sets, weapons, skins, visors, emblems and more through the REQ System, all at no additional cost.<sup>2</sup>

**Digital Deluxe Edition:** The digital deluxe edition of “Halo 5: Guardians”, available for download via the Xbox Store, includes the following content:

- Full game download of “Halo 5: Guardians”
- Warzone REQ Bundle: 14 Premium Requisition packs <sup>3</sup>
- Halo: *The Fall of Reach* – Animated Series <sup>4</sup>

<sup>1</sup> Actual retail prices may vary.

<sup>2</sup> Monthly Updates from December 2015 through June 2016. Download from Xbox Live; ISP fees apply. Dates and content subject to change.

<sup>3</sup> Digital content provided on single card inside package. Warzone REQ Bundle (includes 14 Premium Requisition Packs, with 2 releasing on a weekly basis) requires “Halo 5: Guardians” game, Xbox Live Gold membership (sold separately) and broadband internet; ISP fees apply.

<sup>4</sup> Halo: *The Fall of Reach* – Animated Series is streaming only via Halo Channel and requires broadband internet; ISP fees apply.

<sup>5</sup> Guardian model requires assembly.

<sup>6</sup> Offer cannot be transferred, redeemed for cash, or combined with any other offer. Offer is not valid on prior Xbox Live Gold membership purchases.

### **About the Halo Franchise**

Exclusively published by Microsoft Studios and developed by 343 Industries, the Halo franchise is an award-winning collection of properties, more than \$5 billion in worldwide sales to date, that has transcended video games and grown into a global entertainment phenomenon. Beginning with the original “Halo: Combat Evolved” (2001) to the record-breaking launch of “Halo 5: Guardians” (2015), the critically acclaimed and record-shattering series of games has reinvented how people think about video games and has since built a fan base of millions worldwide and inspired multiple New York Times best-selling novels, a live-action digital series, comic books, action figures, apparel and more.

### **343 Industries:**

343 Industries is the developer of the blockbuster “Halo” series of video games and, as part of Microsoft Studios, oversees the “Halo” franchise, including games, original programming, novels, comics, licensed collectibles, apparel and more. The studio most recently launched “Halo Wars 2: Complete Edition” in 2017 and is currently developing unannounced projects, while continuing to transform entertainment experiences across the “Halo” universe with groundbreaking media, such as the upcoming Steven Spielberg produced television series.

### **Assets**

Assets for “Halo 5: Guardians” are available at <http://news.xbox.com/media/?sm=halo+5>

### **For more information, press only:**

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