CAPTIONS: Xbox One Behind the Scenes

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| **Photo** | **Caption** |
| 0084 | Stress testing of the new Xbox [name] controller in the Accessories Lab at Xbox Campus on Tuesday, May 21, 2013 at Xbox Campus in Redmond, Wash.  (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 0206 | Testing of the new Xbox [name] controller seen in the Accessories Lab at Xbox Campus on Tuesday, May 21, 2013 at Xbox Campus in Redmond, Wash.  (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 0249 | Testing of the new Xbox [name] controller seen in the Accessories Lab at Xbox Campus on Tuesday, May 21, 2013 at Xbox Campus in Redmond, Wash.  (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 0287 | Scott Evans, Group Product Manager for Kinect, demonstrates the enhanced fidelity and depth perception of the new Kinect [name] at Xbox Campus on Tuesday, May 21, 2013 in Redmond, Wash.  (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 0360 | Scott Evans, Group Product Manager for Kinect, demonstrates the light cancellation functionality of the new Kinect [name] at Xbox Campus on Tuesday, May 21, 2013 in Redmond, Wash.  (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 0411 | Scott Evans, Group Product Manager for Kinect, demonstrates the enhanced skeletal tracking of the new Kinect [name] at Xbox Campus on Tuesday, May 21, 2013 in Redmond, Wash. (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 0425 | Scott Evans, Group Program Manager for Kinect, demonstrates the enhanced fidelity of the new Kinect [name] on the Xbox Campus on Tuesday, May 21, 2013 in Redmond, Wash. (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 0611 | Scott Evans, Group Program Manager for Kinect, demonstrates the expression recognition of the new Xbox [name] on Tuesday, May 21, 2013 in Redmond, Wash.  (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 0898 | Xbox Accessories Model Shop at Xbox Campus on Tuesday, May 21, 2013 in Redmond, Wash.  (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 0915 | Xbox One controller prototype at Xbox Accessories Model Shop at Xbox Campus on Tuesday, May 21, 2013 in Redmond, Wash.  (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 1014 | Prototype of the new Xbox [name] controller at the Xbox Accessories Model Shop at Xbox Campus on Tuesday, May 21, 2013 in Redmond, Wash. (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 1069 | 3D printer in the Xbox Accessories Model Shop prints prototype of the new Xbox [name] controller at Xbox Campus on Tuesday, May 21, 2013 in Redmond, Wash.  (Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images) |
| 4241 | Xbox Sound Technician seen in the Anechoic Chamber at Xbox Campus on Tuesday, May 21, 2013 at Xbox Campus in Redmond, Wash.  *(Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images)* |
| 4273 | Xbox Sound Technician seen in the Anechoic Chamber at Xbox Campus on Tuesday, May 21, 2013 at Xbox Campus in Redmond, Wash.  *(Photo by STEPHEN BRASHEAR/Invision for Microsoft/AP Images)* |